

DUKE UNIVERSITY

MATH 218D-2

MATRICES AND VECTORS

Exam I

Name:

NetID:

_____ [Solutions](#) _____

I have adhered to the Duke Community Standard in completing this exam.

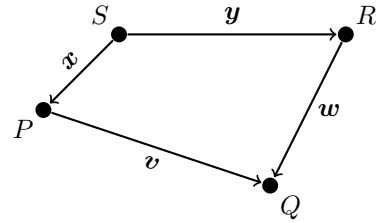
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September 29, 2023

- There are 100 points and 6 problems on this 50-minute exam.
- Unless otherwise stated, your answers must be supported by clear and coherent work to receive credit.
- The back of each page of this exam is left blank and may be used for scratch work.
- Scratch work will not be graded unless it is clearly labeled and requested in the body of the original problem.

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Problem 1. This figure depicts displacement vectors \mathbf{v} , \mathbf{w} , \mathbf{x} , and \mathbf{y} between points P , Q , R , and S in \mathbb{R}^5 (so each of P , Q , R , and S has five coordinates). Throughout this problem, assume that A is a matrix satisfying $A\mathbf{v} = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$ and $A\mathbf{w} = \begin{bmatrix} 7 \\ 1 \end{bmatrix}$.



(3 pts) (a) Which point is the *tail* of \mathbf{v} ? P Q R S

(3 pts) (b) Only one of the following formulas for \mathbf{w} is correct. Select this formula.

$\mathbf{w} = \overrightarrow{QR}$ $\mathbf{w} = -\overrightarrow{RQ}$ $\mathbf{w} = \overrightarrow{Q}$ $\mathbf{w} = \overrightarrow{RQ}$ $\mathbf{w} = \overrightarrow{R}$

(3 pts) (c) Only one of the following formulas for \overrightarrow{RP} is correct. Select this formula.

$\overrightarrow{RP} = \mathbf{x} + \mathbf{y}$ $\overrightarrow{RP} = \mathbf{x} - \mathbf{y}$ $\overrightarrow{RP} = -\mathbf{x} - \mathbf{y}$ $\overrightarrow{RP} = \mathbf{w} + \mathbf{v}$ $\overrightarrow{RP} = \mathbf{y}$

(3 pts) (d) The number of rows of A is 2 and the number of columns of A is 5.

(4 pts) (e) If we assumed that P and Q have coordinates $P(1, 1, 1, 1, 1)$ and $Q(1, 1, 2, 1, 1)$, then only one of the following statements is guaranteed to be correct. Select this statement.

The second column of A is $\begin{bmatrix} 2 \\ 3 \end{bmatrix}$ The second column of A is $\begin{bmatrix} 7 \\ 1 \end{bmatrix}$ The third column of A is $\begin{bmatrix} -2 \\ -3 \end{bmatrix}$
 The third column of A is $\begin{bmatrix} 7 \\ 1 \end{bmatrix}$ The third column of A is $\begin{bmatrix} 2 \\ 3 \end{bmatrix}$

(8 pts) (f) Calculate the matrix-vector product $A(\mathbf{x} - \mathbf{y} + \mathbf{w})$. Clearly explain your reasoning to receive credit.

Solution. The diagram demonstrates that $\mathbf{x} - \mathbf{y} = \overrightarrow{RP} = \mathbf{w} - \mathbf{v}$, which implies

$$A(\mathbf{x} - \mathbf{y} + \mathbf{w}) = A(\mathbf{w} - \mathbf{v} + \mathbf{w}) = A(2 \cdot \mathbf{w} - \mathbf{v}) = 2 \cdot A\mathbf{w} - A\mathbf{v} = 2 \cdot \begin{bmatrix} 7 \\ 1 \end{bmatrix} - \begin{bmatrix} 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 12 \\ -1 \end{bmatrix}$$

(12 pts) **Problem 4.** An $n \times n$ matrix M is called *idempotent* if $M^2 = M$.

Suppose that $A = XMX^{-1}$ where M is idempotent. Show that A is idempotent. **You must avoid circular logic to receive credit.**

Solution. We are given $A = XMX^{-1}$ where M is idempotent, which means that $M^2 = M$. We wish to demonstrate that A is idempotent, which means we want $A^2 = A$. This is then accomplished with

$$A^2 = (XMX^{-1})(XMX^{-1}) = XMX^{-1}XMX^{-1} = XMI_nMX^{-1} = XMMX^{-1} = XMX^{-1} = A$$

Problem 5. The data below depicts the result of representing the Gauß-Jordan algorithm applied to a matrix A with elementary matrices.

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & -7 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}^{E_3} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}^{E_2} \begin{bmatrix} & & & \\ & & & \\ & & & \\ & & & \end{bmatrix}^{E_1} \begin{bmatrix} 1 & 0 & 6 & 9 & 0 & 0 \\ 0 & -5 & -10 & -25 & 0 & -35 \\ 0 & 1 & 2 & 5 & 1 & 7 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}^A = \begin{bmatrix} 1 & 0 & 6 & 9 & 0 & 0 \\ 0 & 1 & 2 & 5 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}^R$$

Note that the elementary matrix E_1 is not explicitly described.

(4 pts) (a) The *second* elementary row operation used in the algorithm was $r_3 - r_2 \rightarrow r_3$. **You must use the proper notation we learned in class to represent this elementary row operation.**

(8 pts) (b) Find E_1 . Clearly explain your reasoning to receive credit.

Solution. This is the elementary matrix corresponding to the first elementary row operation in the Gauß-Jordan algorithm when applied to A , which is $-\frac{1}{5} \cdot r_2 \rightarrow r_2$. The elementary matrix we are looking for is obtained by applying this operation to the identity matrix, which gives

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}^{I_4} \xrightarrow{-1/5 \cdot r_2 \rightarrow r_2} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & -1/5 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}^{E_1}$$

Problem 6. The data below depicts a $PA = LU$ factorization along with the inverse matrix L^{-1} and a vector \mathbf{b} .

$$\begin{bmatrix} 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} A \end{bmatrix} = \begin{bmatrix} L \end{bmatrix} \begin{bmatrix} 1 & 3 & 9 & 19 & 4 \\ 0 & 0 & 5 & 10 & 6 \\ 0 & 0 & 0 & 0 & 4 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix} \quad L^{-1} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 3 & 1 & 0 & 0 \\ 3 & 3 & 3 & 0 \\ 1 & 2 & 1 & 3 \end{bmatrix} \quad \mathbf{b} = \begin{bmatrix} 0 \\ h-1 \\ 0 \\ h+1 \end{bmatrix}$$

Note that A and L are not explicitly described, and that \mathbf{b} is defined in terms of a constant h .

(4 pts) (a) nullity(U^\top) = 1

(12 pts) (b) There is only one value of h that makes the system $A\mathbf{x} = \mathbf{b}$ consistent. Find this value of h . Clearly explain your reasoning to receive credit.

Solution. In class we demonstrated that the solutions to $A\mathbf{x} = \mathbf{b}$ are the solutions to $U\mathbf{x} = \mathbf{y}$ where $L\mathbf{y} = P\mathbf{b}$. Conveniently, we are given L^{-1} , so we can quickly solve $L\mathbf{y} = P\mathbf{b}$ with

$$\mathbf{y} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 3 & 1 & 0 & 0 \\ 3 & 3 & 3 & 0 \\ 1 & 2 & 1 & 3 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} \mathbf{b} \\ h-1 \\ 0 \\ h+1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 3 & 1 & 0 & 0 \\ 3 & 3 & 3 & 0 \\ 1 & 2 & 1 & 3 \end{bmatrix} \begin{bmatrix} h+1 \\ 0 \\ 0 \\ h-1 \end{bmatrix} = \begin{bmatrix} h+1 \\ 3h+3 \\ 3h+3 \\ 4h-2 \end{bmatrix}$$

Now, in augmented form, the system $U\mathbf{x} = \mathbf{y}$ is

$$\left[\begin{array}{cccc|c} 1 & 3 & 9 & 19 & 4 & h+1 \\ 0 & 0 & 5 & 10 & 6 & 3h+3 \\ 0 & 0 & 0 & 0 & 4 & 3h+3 \\ 0 & 0 & 0 & 0 & 0 & 4h-2 \end{array} \right]$$

The only way to avoid a pivot in the augmented column is to force $4h - 2 = 0$, which only works when $h = 1/2$.